


Syntax for common parameters

 *This page refers to functionality that has been removed from License Statistics. The licstatreport utility is no longer supported as of License Statistics v4.10. If you are using a previous version of License Statistics, see documentation for [versions 4.0 to 4.9](#).*

The common parameters used to download reports using licstatreport are listed in the following table. Words in *italics* indicate variables. Brackets indicate optional entries.

<code>-username</code> <i>username</i>	Specify the username used to log in to License Statistics.
<code>[-password</code> <i>password]</i>	Specify the password used to log in to License Statistics with the username specified in the "-username" parameter. If this parameter is not specified, you will be prompted to enter your password when running licstatreport, which lets you specify a password without it being visible.
<code>-url</code> <i>hosturl</i>	Specify the URL for your License Statistics server. (Note that IPv6 and HTTPS are not supported for URL entries.)
<code>-report type</code>	Specify the type of report to download. Supported types are UsagePerFeature and UsagePerUser.
<code>[-reportformat type]</code>	Specify the file type for the downloaded report. If you do not specify this parameter, the default format, CSV, will be used. (Currently, this is the only supported format.)
<code>[-output path]</code>	<p>The path and file name for the downloaded report. The specified directory must already exist. If the specified directory does not exist, the file will not be created and licstatreport will fail with an error message.</p> <p>If you do not specify this parameter, the file name will be based on the time the report was downloaded, the report type, and the report format, as follows: "report_<report_type>_<time>.<report_format>."</p> <p>For example:</p> <p>If you download a Usage Per User report with CSV format at 12:23:33 on 2012/05/13, the report will be saved to a file named "report_usageperuser_20120513_1223.csv." If a file of the same name already exists, it will be overwritten.</p>