

# LMX\_GetSystemClockTime

*Note that the LMX\_GetSystemClockTime API call was introduced in LM-X v4.9.20. This API call is not available in previous releases of LM-X.*

The LMX\_GetSystemClockTime function returns the system time and performs a system clock check based on a checked out feature.

## Prototype

```
LMX_STATUS LMX_GetSystemClockTime
(
    LMX_HANDLE LmxHandle,
    const char *szFeatureName,
    time_t *pTime
);
```

## Parameters

### LmxHandle

[in] LM-X handle.

### szFeatureName

[in] Feature name.

### pTime

[out] Address of time\_t variable.

## Return values

On success, this function returns the status code LMX\_SUCCESS.

On failure, this function returns an error code in the format described in [Return codes](#).

## Remarks

This function validates the system clock time based on a checked out feature, providing a safe way to determine whether a user has changed the time on their system. The system clock check type depends on the feature, as detailed in [SYSTEMCLOCKCHECK](#).

Note that the internet clock check will allow a difference of  $\pm 24$  hours when checking the system clock time.

## Example

The following code shows an example of using this API call.

```
time_t Time;
LMX_STATUS LmxStat = LMX_GetSystemClockTime(LmxHandle, "feature", &Time);
if (LmxStatus == LMX_BAD_SYSTEMCLOCK)
    printf("System clock has been changed!\n");
```