

LMX_Putenv

The LMX_Putenv function lets you change environment variables.

Prototype

```
LMX_STATUS LMX_Putenv  
(  
    const char *szEnvironmentVariable  
) ;
```

Parameters

szEnvironmentVariable

[in] Environment variable name and value, in the format "name=value" (identical to the C API putenv() function).

Return values

On success, this function returns the status code LMX_SUCCESS.

On failure, this function returns an error code in the format described in [Return codes](#).

Remarks

This function should be used instead of using functions such as putenv or unsetenv.

Example

```
LMX_Putenv( "LMX_LICENSE_PATH=local_license.lic" );
```