

# Communication issues

## Failure to establish communication with the network

If communication between the client machine and the [LM-X License Server](#) cannot be established, you may see one or more of the following errors:

Error 3, LMX\_NO\_NETWORK: Unable to initialize network subsystem.  
Error 15, LMX\_NO\_NETWORK\_HOST: Unable to connect to license server.  
Error 16, LMX\_NETWORK\_DENY: Rejected actively from license server.

These error codes indicate a problem with the client machine; for example, there may be no network card, the license server may be down, or user permissions may be inadequate.

## Problem after establishing connection with the network

If communication between the client machine and the LM-X License Server fails, you may see the following error:

Error 47, LMX\_NETWORK\_RECEIVE\_ERROR: Error receiving message over network.

This error indicates a problem with the client machine failing to maintain a TCP connection; for example, a firewall may be blocking a TCP connection, or connection to the server may be slow.